

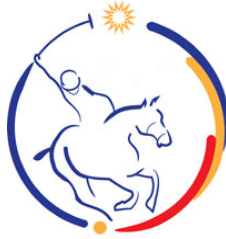
ROYAL MALAYSIAN POLO ASSOCIATION POLO LEAGUE REGULATIONS

**Governing Powers and Procedures of the
RMPA Polo Leagues
1 January 2016**

These regulations are divided into the following sections:

1. Royal Malaysian Polo Association
2. RMPA Polo League Committee
3. League Divisions
4. Affiliations and Entry Fees
5. Rules
6. Tournaments and Order of Play
7. League Points
8. Handicaps and Handicapping
9. Sponsorships
10. Disciplinary Procedures
11. Guidelines on Disciplinary Procedures
12. Appeals
13. General

Appendices



1. ROYAL MALAYSIAN POLO ASSOCIATION

The Royal Malaysian Polo Association is the governing body of Malaysian polo and shall have the power and authority to make and alter the rules and regulations of polo as it is played in Malaysia and of the RMPA Polo Leagues.

2. RMPA POLO LEAGUE COMMITTEE

- 2.1 The League Committee shall comprise
1. A Chairman appointed by the RMPA Council.
 2. A Deputy Chairman appointed by the RMPA Council
 3. A League Coordinator appointed by the RMPA Council.
 4. Two representatives to be nominated yearly from each of the teams that participate in the International League.
- 2.2 The Chairman shall have the power to invite further representatives from other teams that are participating in the other RMPA leagues that year to attend League Committee meetings.
- 2.3 The President of the RMPA shall be invited to attend all league meetings, and if he chooses to attend, shall take the chair.
- 2.4 The Coordinator is in charge of the day-to-day running of the leagues and shall keep track and publish all results and of all league matches and tournaments played and from time to time publish league standings.
- 2.5 In 2015, the League Committee comprises:
- | | |
|--|--------------------|
| 1. Y. Bhg. Dato' Mohamed Moiz | Chairman |
| 2. Y. Bhg. Dato' M David Morais | Deputy Chairman |
| 3. Y. Bhg. Dato' Mohamad Zekri Ibrahim | |
| 4. En. Shaik Reismann | |
| 5. En. Peter Ibrahim Abisheganaden | League Coordinator |

Voting

- 2.5 In the event that a vote is called on any issue, it shall be done by show of hands.
- 2.6 Each team in that particular league shall have one vote.
- 2.7 The League committee members shall each have a vote.
- 2.8 In the event of a tie in votes, the Chairman shall have a casting vote.



3. LEAGUE DIVISIONS

- 3.1 There shall be **two** RMPA Polo Leagues in **2016**:
1. International League 10 to 12 goals
 2. Merdeka League 0 to 4 goals
- 3.2 Any changes in handicaps for RMPA Polo League Tournaments must be approved by the RMPA League Committee and all entered teams.

4. ENTRIES & AFFILIATIONS

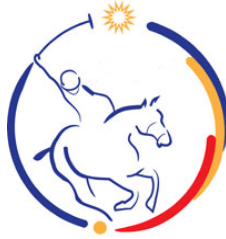
- 4.1 All teams entered for any division of the RMPA Polo Leagues shall be a member of an affiliated club of the RMPA. Teams that do not have a club affiliation may apply to RMPA for associate membership.
- 4.2 Each team shall pay only a yearly entry fee to RMPA for entering any division of the RMPA Polo Leagues. The entry fees for 2016 shall be payable to the Royal Malaysian Polo Association as follows:
1. Teams entered for the International League shall pay an entry fee of Malaysian Ringgit Seventy Thousand (RM 70,000.00)
 2. Teams entered for the Merdeka League shall pay an entry fee of Malaysian Ringgit Twenty-Five Thousand (RM 25,000.00).
- 4.3 Teams entering RMPA Leagues must be prepared to play in all league tournaments. Teams that do not play in any entered tournaments without permission from the League Committee shall be referred to the RMPA Disciplinary Committee, which shall fine the team not more than Malaysian Ringgit Five Thousand (RM5,000) per tournament missed. Exemption permission from tournaments shall be granted only under extenuating circumstances.
- 4.4 Entries are to be made to the RMPA by 31st January **2016**.
- 4.5 Teams that have not paid their entry fees may not start the first tournament and will be subject to a fine of RM1,000 per month for each month that payment is delayed to a maximum of 50% of the Entry Fee.
- 4.6 Late entries are accepted at the discretion of the League Committee and may be subject to a Late Entry Penalty of 50% of the entry fee.**



- 4.4 Each league shall be limited to a maximum of ten (10) teams, and may be extended beyond this total only with the permission of the League Committee.
- 4.5 There shall be no refunds on tournament entry fees.
- 4.6 Entries are accepted at the discretion of the League Committee. No reasons shall be given for non-acceptance.

5. LEAGUE RULES

- 5.1 The Chairman, or in his absence the Deputy Chairman, and Coordinator shall automatically be part of the Tournament Committee of any league tournament.
- 5.2 All leagues are to be played under current Hurlingham Polo Association Rules except where specifically modified in these regulations.
- 5.3 All umpires must be approved and appointed by the League Coordinator.
- 5.4 All RMPA League games shall be played with two umpires and with a referee officiating unless agreed by the League Coordinator.
- 5.5 All players participating in the RMPA Polo Leagues must have passed an RMPA Rules Test before he can be registered as eligible to play. Players who have passed a valid HPA Umpires C Grade Test or higher are exempt from taking the RMPA Rules Test.
- 5.6 A Foreign Professional is defined as a professional player who does not hold a passport of a South East Asian Country, and who is not listed on RMPA's Handicap list.
- 5.7 Non-South East Asian players shall not be allowed to play in the RMPA Polo League unless they hold an international handicap of +3 goals or higher, unless they are already registered with an RMPA handicap, or shall play off a handicap of +3 goals only with permission of the League Committee.
- 5.8 All South East Asian professional players of handicap -1 and below are allowed 3 years exemption to play as amateurs.



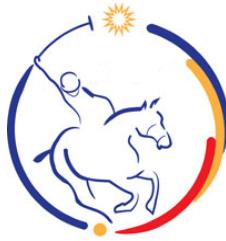
- 5.9 Players who are in default with RMPA may not participate in any RMPA League Tournaments till their account has been cleared in full and permission to participate has been granted by the League Committee.
- 5.9 Teams are obliged to inform in writing the League Coordinator of any changes to their team at least 2 hours before each league match, failing which the highest permutation of their team's eligible handicap shall be used for handicap calculations.
- 5.10 A team wishing to change its registered name must apply to the League Chairman for permission to do so. A standard change of name fee of Malaysian Ringgit Five Hundred (RM500) will apply with each name change, if approved.
- 5.11 Standard Fines shall be meted out by the League Coordinator for:
- Late Registration of Team Players - RM1,000.00
 - Failure to submit horse list – RM500.00
 - Failure to inform of team changes for matches - RM500.00
- 5.12 Elbow Guards and safety eyewear are mandatory for players 23 years of age and under.
- 5.13 White Jeans used by players in tournaments may not carry any advertising other than team names and is limited to 25 cm x 5 cm on one leg only.
- 5.14 Further, all participating clubs, teams and tournaments participating in the International Division of the League shall be subject to the following rules:

6. International League:

- A Team Captain or Team Manager must be nominated at the time of entry. The Team Captain (or Team Manager), in addition to being responsible for the conduct of his team, shall be responsible for attending all meetings and briefings.
- Team handicaps shall be between a handicap range of 10 to 12 goals.
- League matches shall be played over four chukkas with the exception of the final, which may be played over 5 chukkas.
- Tournaments may be played as Open and/or Handicap. Each tournament is to be decided and declared as such before the start of the season.



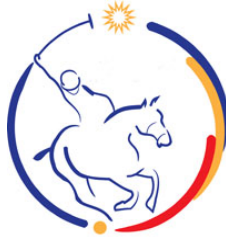
5. Teams whose total handicap does not reach the minimum shall seek permission from the League Coordinator to play in the tournament. In the event that they are allowed to play, the team shall play off the minimum handicap, with one or more players designated to “carry” the handicap difference.
6. Handicaps of players shall not be less than 0 goals. Players with a -1 handicap wishing to play in the RMPA International League must seek permission from the League Committee.
7. There must be at least one amateur player fielded on each team at all times.
8. There are to be no more than two (2) foreign professionals per team.
9. Teams may field three professional players, providing one is of a South East Asian nationality or listed on the handicap list of a South East Asian Country.
10. No foreign professional player once registered with a team for the season should play for any other team in the same league in the same season except with the express permission of the League Chairman.
11. All four players may be changed from tournament to tournament.
12. Teams may register a maximum of five players for each tournament.
13. Teams substituting must use their registered reserve, unless the reserve is more than 2 goals lower than the player he is to replace, in which the League Coordinator may sanction a different player of handicap closer to the player being replaced.
14. Teams must register their players with the Tournament’s Organising Committee at least fourteen (14) days before the start of the tournament.
15. A draw for playing order, if applicable, shall take place approximately thirty (30) days before the start of each International League Tournament, with the exception of the first tournament where it shall take place at least 5 days before the start of the tournament. All team captains or team managers must be invited to attend the draw.
16. There is no maximum number of horses that can be played in League Tournaments, however, the host club shall only be obliged to make a provision of 24 stables per team, unless otherwise requested.
17. Teams shall be responsible for their own stabling costs.



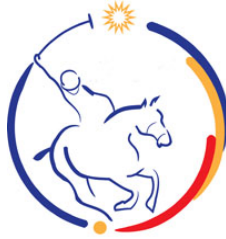
18. There shall be no cross-over of horses between teams at each tournament unless approval is given by the League Chairman.
19. Ponies played in the International League division may not be played in any other division of the same tournament.
20. All teams shall submit a list of horses to be used at each tournament.

7. National Championship: (SUSPENDED IN 2016)

1. Entries are to be made to the RMPA by 31st January 2015.
2. Late entries are accepted at the discretion of the League Committee.
3. Late entries shall pay a Late Entry Penalty of 50% of the entry fee.
4. A Team Captain or Team Manager must be nominated at the time of entry. The Team Captain (or Team Manager), in addition to being responsible for the conduct of his team, shall be responsible for attending all meetings and briefings.
5. Team handicaps shall be between a handicap range of 4 to 6 goals.
6. The maximum individual handicap of any player allowed is +4 goals.
7. League matches shall be played over four chukkas.
8. All matches to played on handicap.
9. Teams who total handicap does not reach the minimum shall seek permission from the League Coordinator to play in the tournament. In the event that they are allowed to play, the team shall play off the minimum handicap, with one or more players designated to “carry” the handicap difference.
10. There must be at least two (2) amateur players fielded on each team at all times.
11. No Foreign professionals shall be allowed to play in the league unless with the express permission of the League Committee

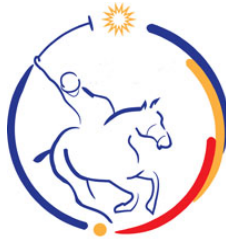


12. No foreign professional player once registered with a team for the season should play for any other team in the same league in the same season except with the express permission of the League Committee.
13. All players may be changed from tournament to tournament.
14. Teams may register a maximum of five players for each tournament.
15. Teams substituting must use their registered reserve, unless the reserve is more than 2 goals lower than the player he is to replace, in which the League Coordinator may sanction a different player of handicap closer to the player being replaced.
16. Team captains must register their players with the Tournament's Organising Committee at least fourteen (14) days before the start of the tournament.
17. The tournament committee must inform the Coordinator and all participating clubs of the teams that are entered at least fourteen (14) days before the start of the tournament.
18. A draw for playing order must take place at least fourteen (14) days before the start of the National Championships.
19. There is no maximum number of horses that can be played in League Tournaments, however, the host club shall only be obliged to make a provision of 24 stables per team, unless otherwise requested.
20. Teams shall be responsible for their own stabling costs.
21. There shall be no cross-over of horses between teams at each tournament unless approval is given by the League Chairman.
22. Ponies played in the National League division may not be played in any other division of the same tournament.
23. All teams shall submit a list of horses to be used at each tournament.



8. Merdeka League:

1. Entries are to be made to the RMPA by 31st January 2016.
2. Teams that have not paid their entry fees may not start the first tournament and will be subject to a fine of RM1,000 per month for each month that payment is delayed to a maximum of 50% of the Entry Fee.
3. Late entries are accepted at the discretion of the League Chairman.
4. Late entries shall pay a Late Entry Penalty of 50% of the entry fee.
5. A Team Captain or Team Manager must be nominated at the time of entry. The Team Captain (or Team Manager), in addition to being responsible for the conduct of his team, shall be responsible for attending all meetings and briefings.
6. Tournaments may be played as Open and/or Handicap. Each tournament is to be decided and declared as such before the start of the season.
7. Team handicaps shall be between a handicap range of 0 to +4 goals
8. Maximum individual handicap of any player allowed is +3 Goals
9. League matches shall be played over four chukkas.
10. All matches to played on handicap.
11. Teams who total handicap does not reach the minimum shall seek permission from the League Coordinator to play in the tournament. In the event that they are allowed to play, the team shall play off the minimum handicap, with one or more players designated to “carry” the handicap difference.
12. There must be at least two (2) amateur players fielded on each team at all times.
13. Teams may field at maximum one professional using an exemption to play as an amateur.
14. No Foreign professionals shall be allowed to play in the league unless with the express permission of the League Committee.



15. No foreign professional player once registered with a team for the season should play for any other team in the same league in the same season except with the express permission of the League Committee.
16. Each team may have no more than one non-South East Asian player, regardless if they are locally-based.
17. All players may be changed from tournament to tournament.
18. Teams may register a maximum of six players for each tournament ONLY if players are sharing chukkas, otherwise the norm shall be 5 players registered per team.
19. Team captains must register their players with the Tournament's Organising Committee at least fourteen (14) days before the start of the tournament.
20. The tournament committee must inform the Coordinator and all participating clubs of the teams that are entered at least fourteen (14) days before the start of the tournament.
21. A draw for playing order must take place at least seven (7) days before the start of the tournament.
22. There is no maximum number of horses that can be played in League Tournaments, however, the host club shall only be obliged to make a provision of 24 stables per team, unless otherwise requested.
23. Teams shall be responsible for their own stabling costs.
24. There shall be no cross-over of horses between teams at each tournament unless approval is given by the League Chairman.
25. Ponies played in the Merdeka League may not be played in any other division of the same tournament.
26. All teams shall submit a list of horses to be used at each tournament.



9. Tournaments and Order of Play

- 9.1 The League Coordinator, in conjunction with the League Committee, shall decide the league schedule for the year.
- 9.2 In the event that any tournament shall have less than three teams entered, it may not be considered a league tournament.

Formats and Order of Play

- 9.3 The League Coordinator shall devise a format of play that will be used at League Tournaments.
- 9.4 The League Coordinator shall have the discretion to change the format of play if the tournament is affected by the weather.
- 9.6 Qualifying matches must be played till there is a winner. No draws are allowed, except in final order of merit round-robin matches. See Annex A.
- 9.7 Matches that are abandoned because of the weather shall be considered completed if more than half of the match was played with the score recorded as final when the match was stopped.

Points scoring and Order of Merit in Qualifying Games

9.8 Each game is to be played to a result. No draws are allowed other than in a round robin play-off.

9.9 Points shall be scored as follows:

A win = three (3) points.

A drawn match at full time = one (1) point, and additional (1) point for winning in sudden death or a penalty shoot-out, and,

A loss = Zero (0) points.

9.10 Teams tied on points shall be separated by the who-beat-who rule, with the winner of their match together going above the loser in that zone.

9.11. In the event that the who-beat-who rule cannot be applied to define an order of merit, a penalty shoot-out shall be held to decide final zone standings unless specifically designated in the tournament schedule prior to the start of the tournament, and approved by the league coordinator.



10. International League Order of Merit and League Points

10.1 International League Points shall be awarded after each tournament and will be used to determine the final league standings.

10.2 At each tournament teams are awarded League Points based on the order of merit:

Winner:	15 points
Runners-Up:	12 points
3 rd Place:	10 points
4 th Place:	8 points
5 th Place:	6 points
6 th Place:	5 points
7 th Place:	4 points
8 th Place:	3 points
9 th Place:	2 points
10 th Place:	1 point

10.3 Merdeka League Points

10.3.1 Game Points to be awarded per the scale as follows:

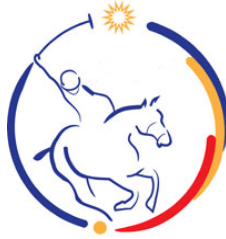
- 3 points for an outright win in regulation time.
- 2 points for a win in sudden death over-time (drawn in regulation time).
- 1 point for a loss in sudden death over-time (drawn in regulation time).
- 0 points for an outright loss in regulation time.

10.3.2 All points earned in matches will be counted as league points, accumulating from tournament to tournament

10.3.3 Bonus points on the following scale will be awarded after the first round of matches.

- 1st place = 3 bonus points
- 2nd place = 2.5 bonus points
- 3rd place = 2 bonus points
- 4th place = 1.5 bonus points
- 5th place = 1 bonus point
- 6th place = 0.5 bonus point.

10.3.4 Each team's final match of the tournament will be a cup match. Games will be randomly drawn.



10.3.5 The final cup match will earn game points per the scale in item 2 above. Tabulation of all points will be shown as the games progress and on a league basis from tournament to tournament.

10.5 The team with the most points at the end of each league shall be declared the League winner.

10.6 In the event of a tie for points in the league standings:

10.6.1 the higher placed team shall be the team that won the most number of tournaments.

10.6.2 Should 10.6.1 not break the tie, the 'who beat who' rule shall be applied, looking at the last game played between the two teams in the final tournament of the league.

10.6.3 Should 10.6.2 not break the tie or if the two teams did not meet in the final tournament of the season, the 'who beat who' rule shall be applied, looking at all the matches played between the two teams over the whole league season.

10.6.4 Should 10.6.3 not break the tie, then the order of merit is established using the total of net goals credited to each team over the season, i.e. the sum of goals scored minus the sum of the goals against, both including those received on handicap, counting all the matches between the teams in that league.

10.6.5 Should teams still be tied on net goals, then the difference in gross goals (goals scored and those received on handicap – not counting goals received on handicap) determines the order of merit.

11. Handicap Committee & Handicapping

11.1 Any player participating in the RMPA Polo Leagues shall play off their current RMPA Handicap as decided by the RMPA Handicap Committee.

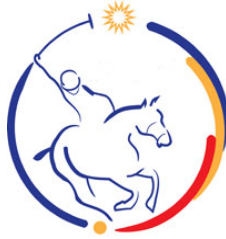
11.2 In the event that a player coming from abroad does not hold an RMPA Handicap, this player shall play off the highest handicap currently allotted to him by his home country, Hurlingham Polo Association, US Polo Association or Argentine Association of Polo.



- 11.3 In the event that he holds a higher handicap anywhere else in the world, he shall play off his home/HPA/USPA/AAP handicap on a temporary basis (T Handicap) till his handicap is reviewed by the Handicap Committee.
- 11.4 It is responsibility of the polo captain of every club, and team captains to ensure that their players are entered on their correct handicap.
- 11.5 The RMPA reserves the right to re-handicap a new player on a temporary basis at any time.
- 11.6 Disciplinary action will be taken against the individual and/or the club concerned if handicaps are found to be incorrect.
- 11.6.1 Disciplinary action may be taken in the following forms:
- a) Deduction of league points
 - b) Forfeiture of game
 - c) Fine of up to RM10,000
 - d) Suspension of player or team
 - e) Any or all of the above

12. Sponsorships

- 12.1 RMPA reserves the right to seek sponsors of the RMPA Polo Leagues.
- 12.2 RMPA reserves the right to display an RMPA logo or RMPA Polo League Logo or RMPA League Sponsor's logo on the upper right hand side of all participating team's playing jerseys.
- 12.3 Teams that do not display the supplied logo as required in 12.2 shall be reported to the RMPA Disciplinary Board for sanctioning of a fine not exceeding RM10,000, deduction of league points and/or expulsion from the league.
- 12.4 All tournaments hosting RMPA Polo League shall be deemed to accept RMPA sponsors and their rights as agreed with the RMPA and the RMPA Polo League.



13. Disciplinary Procedures

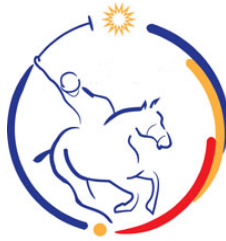
- 13.1 A Disciplinary Board shall be appointed by the RMPA Polo League Committee prior to the start of the league or as required.
- 13.2 All disciplinary matters shall be referred to the Disciplinary Board that shall meet as soon as possible.
- 13.3 In 2016, the RMPA Disciplinary Committee is as follows:
- Y. Bhg. Dato' M David Morais Chairman
 - Y.M. Tengku Dato' Uzir
 - Y Bhg. Brig Gen. Dato' Shahrom

Referral of Cases

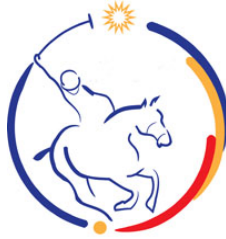
- 13.4 The Chairman, council members of RMPA, RMPA Polo League Committee, League Coordinator, member clubs and tournament organizers may refer any disciplinary incident to the Disciplinary Board.
- 13.5 If a player is sent off for the rest of a chukka (Penalty 10a), a report must be completed by the umpires and the matter reported to the Disciplinary Board.
- 13.6 If a player is sent off for the rest of a match (Penalty 10b), a report must be completed by the umpires and the matter reported to the Disciplinary Board.
- 13.7 All disciplinary action taken by participating clubs, whether under H.P.A. Rules, Regulations or Directives or not, or R.M.P.A. rules or not, shall be reported to the League Coordinator.
- 13.8 If a tournament receives a report from a veterinary surgeon concerning abuse or cruelty to a pony, the tournament must hold a disciplinary enquiry and report its outcome to the League Coordinator.

14. Disciplinary Enquiries

- 14.1 The Disciplinary Board shall meet as soon as is practicable and usually within 14 days from a referral of an incident.



- 14.2 Any person who has agreed or is deemed to be subject to these regulations shall give the Disciplinary Board such assistance as they shall require including attending to give evidence and producing relevant videos under their control at a hearing including any hearing before the Appeals Committee.
- 14.3 If the Disciplinary Board is satisfied that the disciplinary incident constitutes misconduct, the board may impose the following:
1. a warning; and/or
 2. a censure; and/or
 3. a fine up to a maximum of RM 10,000; and/or
 4. a ban from playing polo in any match or practice chukka at or conducted by an affiliated club in Malaysia or any club that is part of the RMPA Polo League that season for a period of up to twenty-four months as the Disciplinary Board in its absolute discretion may determine, and the Disciplinary Board has full power to specify the period during the following twenty-four months when the suspension shall take effect; or
 5. expulsion;
 6. when imposing any penalty the Disciplinary Board will take into account any penalty, including any period of suspension, imposed by a club.
 7. Where a sum in respect of fines is overdue as at 90 days from date of imposition of the fine, automatic suspension shall commence and last till the sum is paid and a further period equally the number of days that the fine was overdue.
- 14.4 The Disciplinary Board shall publish their decision to all clubs within fourteen days of their final hearing. Should the Disciplinary Board decide to suspend or expel a Person Charged, notice of such suspension shall be posted in the club concerned for a period of not less than fifteen days. The suspension shall be notified to such overseas associations as the RMPA League Chairman and RMPA council shall decide.
- 14.5 If the Disciplinary Board is not satisfied that the disciplinary incident constitutes misconduct, they may:-
1. Dismiss the case, or
 2. Call for further evidence.
- 14.6 The person charged shall be entitled to make oral representations to the Disciplinary Board in the course of a disciplinary enquiry and to call witnesses but shall not be permitted to be accompanied (except by an interpreter) nor to legal or other representation unless following an application made by the Person Charged the chairman considers that there are special reasons to permit otherwise.



- 14.7 A request to be accompanied, or permitted legal or other representation shall be made in writing at least 24 hours prior to the time fixed for the hearing, excluding weekends and public holidays, with the reasons advanced as to why the chairman ought to depart from his usual practice.

15. Appeals

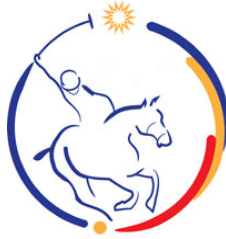
- 15.1 There shall be no appeal from a decision or finding of a Disciplinary Enquiry of the Disciplinary Board except as provided for in the regulations 15.2 to 15.5 below:

- 15.2 If the Disciplinary Board imposes a suspension on the Person Charged for a period of more than 21 days or imposes a fine of RM 10,000, the Person Charged shall have the right to appeal to the RMPA Council on the following grounds:-

- a. The finding of the Disciplinary Board was clearly wrong
- b. The conduct of the Disciplinary Enquiry by the Disciplinary Board was unfair
- c. The penalty was unreasonable or excessive
- d. There is new evidence not reasonably available at the time of the Disciplinary Enquiry which, had it been considered would probably have caused them to find that the Disciplinary Incident did not involve Misconduct on the part of the Person Charged or the penalty imposed would have been materially different.

- 15.3 The right of appeal shall be limited to the grounds set out above and the appeal will be by way of a full rehearing by the RMPA Appeals Committee which will comprise of five members of the council who must not have adjudicated at the hearing of the Disciplinary Board.

- 15.4 The Person Charged wishing to appeal to the RMPA Appeals Committee must apply in writing to the Secretary within fourteen (14) days of the publication of the decision appealed against. The application must be signed by the Person Charged and be accompanied by a deposit of RM 2,500 which is liable to be forfeit in the discretion of the Council at the conclusion of the appeal process. In any case where the Person Charged wishes an appeal to proceed by way of written submission only the application for appeal shall so state and be accompanied by the said submissions.



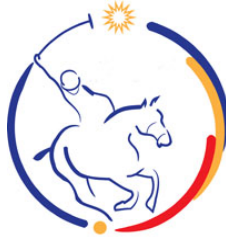
- 15.5 Within twenty-two days of receipt of the Appeal Notice by the RMPA the Secretary shall give the Person Charged a minimum of seven days written notice of the time and place of the hearing.

Costs and Fines

- 15.6 The automatic suspension for non-payment of fines provided for in Regulation 10.3.7 above shall apply with due alteration to any fines imposed or confirmed by the Appeal Committee and to any sum ordered by any Committee to be paid in respect of costs if such sum is not paid within 14 days by notification.
- 15.7 Notwithstanding and in addition to the application of suspensions and the accrual of interest provided for in these Regulations a sum ordered to be paid by way of fines or costs which remains unpaid for 14 days will constitute a debt as between the Person Charged and the RMPA and shall be recoverable as such in the Courts by action plus interest as provided for in these Regulations.
- 15.8 Clubs shall not allow any person who is subject to a suspension imposed under these regulations to play polo during any period when the suspension is operative except and to the extent that the express terms of a suspension allow otherwise.

16. General

- 16.1 Tournament Committees shall have the right to make any over-riding decisions in the interest of completing their tournaments, should these rules not refer to an explicit situation, and providing the spirit of these RMPA League rules are not compromised.
- 16.2 These RMPA Rules are set out to provide a structure for the RMPA Polo Leagues to run in accordance of H.P.A. Rules.
- 16.3 The Royal Malaysian Polo Association reserves the right to alter, modify or change any rules at any time.



APPENDICES

Annex A

No Drawn Games, Qualifications and Penalty Shoot-Outs

Annex B

Zone Qualifications and Zone Penalty Shoot-Outs

Annex C

Entry Form

Annex D

Team Waiver

Annex E

Players Waiver

Annex F

Tournament Waiver

Annex G

Team Declaration Form



ANNEX A

No Drawn Games, Qualifications and Penalty Shoot-Outs

As introduced in 2012, all matches drawn games must be played till there is a winner, first with a supplementary chukka. First goal (Golden Goal) decides the winner of the match. From 2014, we wish to clarify further that if there is no goal in the supplementary chukka, penalties will be taken to decide the winner of the match. The penalty shoot-out to decide the outcome of games shall be as follows:

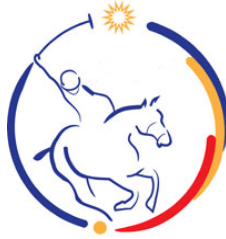
1. Each player takes one penalty at 30 yards and 40 yards each.
2. If scores are tied, the shoot-out goes into sudden-death at 60 yards
3. Teams may not change the sequence of penalty takers.
4. Teams may not substitute players during a penalty shoot-out.
5. Players may not change horses once the penalty shoot-out has begun, unless a horse goes lame (to be decided by the umpires).

ANNEX B

ZONE QUALIFICATIONS AND ZONE PENALTY SHOOT-OUT

Zone qualifications will be decided as follows:

1. Points - 2 points for a win, 0 points for a loss.
2. Who-Beat-Who
3. If Who-Beat-Who cannot be used to determine the order of merit, then a penalty shoot-out shall be held, as follows:
 - i. Any two (2) players from each team shall be nominated to take all the penalties on behalf of their team.
 - ii. The order of shooting to decide a Zone Order of Merit will be by a toss of coin if between two teams, the winner of the toss given the right to choose who shoots first. If between three teams or more, the order of shooting shall be decided by draw.
 - iii. Each player takes two penalties at 30 yards.
 - iv. Each player takes two penalties at 40 yards.
 - v. If scores are tied, the shoot-out goes into sudden-death at 60 yards, with the first team to fall behind being eliminated from the shoot-out.
 - vi. The shoot-out continues till a complete order of merit is established.
 - vii. Teams may not change the sequence of penalty takers.
 - viii. Teams may not change penalty takers.
 - ix. Players may not change horses once the penalty shoot-out has begun, unless a horse goes lame (to be decided by the umpires).



**RMPA – POLO LEAGUE
ENTRY FORM**

NAME OF TEAM: _____

TEAM CAPTAIN: _____

TEAM ADDRESS: _____

Contact E-Mail Address: _____

DIVISION APPLIED FOR 2016:

INTERNATIONAL LEAGUE [] RM 70,000
MERDEKA LEAGUE [] RM 25,000

I/we undertake to participate in the RMPA Polo League. By submitting this form we confirm my/our team's participation in all the particular league tournaments this year. Our appropriate entry fee is attached in the form of cheque no: _____.

I/we have read the rules and regulations pertaining to the RMPA Polo Leagues and I/we undertake that I/we shall observe the rules governing the RMPA Polo League, and shall play in this league in good faith and good conduct and to the best of our ability.

I confirm that my team players are members/professionals in good standing of an RMPA Affiliated club.

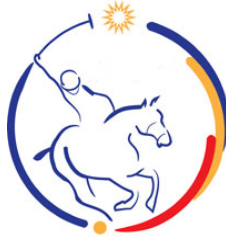
NAME OF TEAM CAPTAIN/MANAGER : _____

TEAM CAPTAIN'S SIGNATURE: _____ DATE: __/__/__

RMPA AFFILIATED CLUB: _____

NAME OF POLO CAPTAIN: _____

POLO CAPTAIN'S SIGNATURE: _____ DATE: __/__/__



**RMPA POLO LEAGUE
TEAM'S WAIVER FORM**

NAME OF TEAM: _____

TEAM CAPTAIN: _____

NAME OF RMPA AFFILIATED CLUB: _____

ADDRESS: _____

In consideration of your acceptance of this application, I/we undertake that I/we will observe the rules governing the RMPA Polo League and will not hold the Royal Malaysian Polo Association or its staff liable for any death or injury sustained by *myself/my child/my ward as a direct or indirect result of any act, omission, fault, neglect or lack of due diligence of the Royal Malaysian Polo Association its employees, servants or agents, or any of its member or affiliate clubs, arising out of or in connection with the league for which I have applied to play in and I further agree to waive any rights under common law or otherwise to bring any action, claim, suit or proceedings in respect thereof.

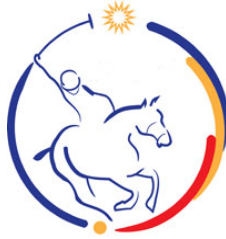
(*Delete as appropriate)

NAME OF TEAM CAPTAIN: _____

TEAM CAPTAIN'S SIGNATURE: _____ DATE: __/__/__

NAME OF POLO CAPTAIN: _____

POLO CAPTAIN'S SIGNATURE: _____ DATE: __/__/__



**RMPA POLO LEAGUE
PLAYER'S WAIVER FORM**

Player's Name			
Age:	Sex:	M / F	
Address:			
Mobile:			
E-Mail:			

I declare my current polo handicap(s) is/are:			
RMPA			AAP
HPA			USPA
Others		(Country)	

In consideration of your acceptance of this application, I/we undertake that I/we will observe the rules governing the RMPA Polo League and will not hold the Royal Malaysian Polo Association or its staff liable for any death or injury sustained by *myself/my child/my ward as a direct or indirect result of any act, omission, fault, neglect or lack of due diligence of the Royal Malaysian Polo Association its employees, servants or agents, or any of its member or affiliate clubs, arising out of or in connection with the league for which I have applied to play in and I further agree to waive any rights under common law or otherwise to bring any action, claim, suit or proceedings in respect thereof.
 (*Delete as appropriate)

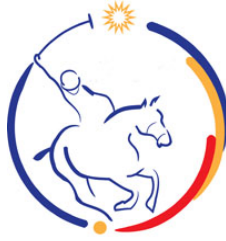
PLAYER'S SIGNATURE: _____ DATE: __/__/__

NAME OF PARENT/GUARDIAN: _____
 * Parental consent is required for players under 21 years of age

SIGNATURE: _____ DATE: __/__/__

NAME OF PATRON: _____

POLO CAPTAIN'S SIGNATURE: _____ DATE: __/__/__



TEAM DECLARATION FORM

League: _____

Tournament: _____

Team: _____

		HANDICAP				
Number	Name of Player	RMPA	AAP	HPA	USPA	Other
1						
2						
3						
4						
Reserve						
5						

Signature:

Name: _____

Date: / /2016